

LI ZHANG

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EXPERIENCE

Software Engineer - Google

(2018 - Present)

Software Engineer - fuboTV

(2017 - 2018)

React + Redux, RxJS, Flow, CI, Selenium, Jest, Enzyme, Node, Webpack, Gulp, Chromecast

- Maintained web app and video player framework, including static typing and unit testing
- Introduced DRM licensing and concurrency monitoring to video player
- Implemented E2E testing suite for video player using Selenium Webdriver
- Built custom Chromecast receiver app and maintained 90% feature parity with web player
- Conducted technical interviews for software engineering and management candidates
- Held code reviews focused on clarity and DRY-ness; contributed thorough documentation
- Collaborated with third-party vendors to solve technical issues and implement solutions

Petroleum Engineer - Devon Energy Corporation

(2012 - 2016)

- Team lead, guided discussions between stakeholders and managed project timelines
- Created production forecasts and economic models for \$500MM projects
- Prepared investor presentations; led acquisition and divestiture meetings

SKILLS

React + Redux, JS, Ruby on Rails, HTML / CSS, Automated Testing, Python, Git, R, CD/CI

EDUCATION

B.S. Petroleum Engineering - The University of Texas at Austin (2008 - 2012)

ACCOMPLISHMENTS

- Judges' Choice at 2017 CodeCanon Hackathon, "video-to-physical flipbook" service
- Runner-up at 2017 TechCrunch Disrupt NY Hackathon, SMS check-in application
- First place at 2011 [Yahoo! University Hackathon](#), team of 4 created multi-user boggle game
- Published iOS app to App Store and two apps to Windows Phone Marketplace (2011)